

# An algebraic theory of named threads (work in progress)

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GALOP 2024

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# Algebraic effects

- ▶ Effects can be modelled using **strong monads** on cartesian closed categories [Moggi'91].
- ▶ and analyzed using **algebraic theories** [Plotkin & Power] in terms of **operations** and program **equations**.
- ▶ The correspondence between **algebraic theories** and **strong monads** on **Set** can be used to recover Moggi's monads.

# Question

Effects that dynamically allocate resources (local) need more sophisticated algebraic theories/monads. E.g. local state.

[Plotkin & Power'02], [Power'06], [Melliès'10,'14], [Staton'13]

## Question

Can concurrency (forking threads and waiting for them) be axiomatized as a local algebraic effect?

Ongoing work using **parameterized algebraic theories** [Staton'13].

- 1 Parameterized algebraic theories
- 2 Parameterized theory of threads with names
- 3 Operational semantics for threads with names

- ▶ Uniform framework for axiomatizing local effects:

Example	Parameters
local state	location names

$\text{read}(a, x, y)$  read the bit stored in location  $a$  and continue as either  $x$  or  $y$   
 $a$  is a free parameter

$\text{new}_0(a.x(a))$  create a new location  $a$ , containing 0  
 $a$  is a fresh parameter, bound

+ other operations and equations

- ▶ Extend algebraic theories by allowing binding of abstract parameters.

# Parameterized algebraic theories [Staton FOSSACS'13, LICS'13, POPL'15]

- ▶ Uniform framework for axiomatizing local effects:

Example	Parameters
local state	location names
$\pi$ -calculus (fragment)	communication channels
first-order logic	individuals
quantum computation	qubits

- ▶ Extend algebraic theories by allowing binding of abstract parameters.
- ▶ Correspondence to monads on a functor category.

$\pi$ -calculus (fragment): does not contain parallel composition as an operation

see also [Stark'08], [van Glabbeek & Plotkin'10]

# Outline

- 1 Parameterized algebraic theories
- 2** Parameterized theory of threads with names
- 3 Operational semantics for threads with names

# Parameterized theory of threads with names

Parameters = thread IDs

Operations:

- `fork`( $a.x(a)$ ,  $y$ )     $x$  = parent thread; variable standing for another term  
                                   $y$  = child thread; variable  
                                   $a$  = ID of child; bound name that  $x$  can use, but  $y$  can't
- `wait`( $a$ ,  $x$ )            wait for the thread named  $a$  to finish, continue as  $x$
- `stop`                    this thread has finished (no continuation)
- `print` <sub>$s$</sub> ( $x$ )            print  $s$  (observable behaviour), continue as  $x$

Forking and waiting are similar to the ones in Unix.



# (Tentative) Equations for the parameterized theory of threads

$$y : 0 \mid - \vdash \text{fork}(a.\text{stop}, y) = y$$

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$$x : 2, y : 1 \mid b \vdash \text{fork}(a.\text{wait}(b, x(b, a)), \text{wait}(b, y(b))) = \text{wait}(b, \text{fork}(a.x(b, a), y(b)))$$

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And many more:

$$x : 0 \mid - \vdash \text{fork}(a.x, \text{stop}) = x \qquad y : 0 \mid - \vdash \text{fork}(a.\text{wait}(a, \text{stop}), y) = y$$

$$x : 1 \mid a \vdash \text{wait}(a, \text{wait}(a, x(a))) = \text{wait}(a, x(a))$$

$$x : 2 \mid a, b \vdash \text{wait}(a, \text{wait}(b, x(a, b))) = \text{wait}(b, \text{wait}(a, x(a, b)))$$

$$x : 2, y_1, y_2 : 0 \mid - \vdash \text{fork}(a.\text{fork}(b.x(a, b), y_2), y_1) = \text{fork}(b.\text{fork}(a.x(a, b), y_1), y_2)$$

$$x, y : 0 \mid - \vdash \text{fork}(a.x, y) = \text{fork}(a.y, x)$$

$$x, y : 1, z : 0 \mid - \vdash \text{fork}(a.x(a), \text{fork}(b.y(b), z)) = \text{fork}(b.\text{fork}(a.x(a), y(b)), z)$$

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...

## Goal

Compare the equations with an operational semantics.

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# Operational semantics for threads with names

Configuration  $T$  = a set of running (named) threads

Labels = printed symbols

Labelled transition system:

$$T \uplus \{[a]\text{fork}(b.t_1, t_2)\} \rightarrow T \uplus \{[a]t_1, [b]t_2\} \quad b \text{ fresh}$$

$$T \uplus \{[a]\text{wait}(b, t), [b]\text{stop}\} \rightarrow T \uplus \{[a]t, [b]\text{stop}\}$$

$$T \uplus \{[a]\text{print}_s(t)\} \xrightarrow{s} T \uplus \{[a]t\}$$

Terms  $t_1$  and  $t_2$  are **contextually equivalent** if they have the same sets of traces in all contexts.

# Operational semantics for threads with names

## Goal

- (1) Does equality in the theory imply contextual equivalence?
- (2) And vice-versa?

(1) No, unless we remove some equations.

$$\begin{aligned}y : 0 \mid - \vdash \text{fork}(a.\text{stop}, y) &= y & x : 0 \mid - \vdash \text{fork}(a.\text{wait}(a, x), \text{stop}) &= x \\x : 2, y : 1 \mid b \vdash \text{fork}(a.\text{wait}(b, x(b, a)), \text{wait}(b, y(b))) &= \text{wait}(b, \text{fork}(a.x(b, a), y(b))) \\x : 0 \mid - \vdash \text{fork}(a.x, \text{stop}) &= x & y : 0 \mid - \vdash \text{fork}(a.\text{wait}(a, \text{stop}), y) &= y \\x : 1 \mid a \vdash \text{wait}(a, \text{wait}(a, x(a))) &= \text{wait}(a, x(a)) \\x : 2 \mid a, b \vdash \text{wait}(a, \text{wait}(b, x(a, b))) &= \text{wait}(b, \text{wait}(a, x(a, b))) \\x : 2, y_1, y_2 : 0 \mid - \vdash \text{fork}(a.\text{fork}(b.x(a, b), y_2), y_1) &= \text{fork}(b.\text{fork}(a.x(a, b), y_1), y_2) \\x, y : 0 \mid - \vdash \text{fork}(a.x, y) &= \text{fork}(a.y, x) \\x, y : 1, z : 0 \mid - \vdash \text{fork}(a.x(a), \text{fork}(b.y(b), z)) &= \text{fork}(b.\text{fork}(a.x(a), y(b)), z)\end{aligned}$$



# Operational semantics for threads with names

## Goal

- (1) Does equality in the theory imply contextual equivalence?
- (2) And vice-versa?

(1) is hard to prove because of the quantification over all contexts.

**Trace equivalence** equates too many programs.

## Question

What should we replace contextual equivalence with? What is a good notion of trace?

# Trace equivalence equates too many programs

$$y : 0 \mid \dashv \vdash \text{fork}(a.\text{stop}, y) = y$$

$$t_1 = \text{fork}(a.\text{stop}, \text{print}_1(\text{stop})) \quad \{1\}$$

$$t_2 = \text{print}_1(\text{stop}) \quad \{1\}$$

Terms  $t_1$  and  $t_2$  are trace equivalent, but not contextually equivalent:

$$C = \text{fork}(b.\text{wait}(b, \text{print}_2(\text{stop})), \square)$$

$$C[t_1] \quad \{21, 12\}$$

$$C[t_2] \quad \{12\}$$

# Summary

Work in progress about:

- ▶ axiomatizing Unix fork and wait
- ▶ as an algebraic theory, parameterized by thread ID's
- ▶ and comparing to an operational semantics

## Question

What is an appropriate notion of program equivalence? How does it compare to the axiomatization?