

On the expressive power of types

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What do we mean by expressive power?

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Some possible answers:

- ▶ Computability

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Some possible answers:

- ▶ Computability
- ▶ Algorithmic complexity
- ▶ **Macro expressiveness**



Matthias Felleisen

[Felleisen, 1990, “On the expressive power of programming languages”]

Quiz

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Can function types encode product types?

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Can positive iso-recursive types encode positive equi-recursive types?

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Can positive iso-recursive types encode positive equi-recursive types?

Can existential types encode universal types?

Can simple-typed lambda calculus encode System F?

Can row polymorphism encode row subtyping?

Part I

Products

Motivation



Alonzo Church

The standard Church encoding for a pair can only be ascribed a type in simply-typed lambda calculus if both components of the pair have the same type.

Motivation



Alonzo Church

The standard Church encoding for a pair can only be ascribed a type in simply-typed lambda calculus if both components of the pair have the same type.

Do alternative simply-typed encodings exist for heterogeneous pairs?

Call-by-name CPS

$$\begin{aligned}\mathcal{N}[[A]] &= (A^* \rightarrow R) \rightarrow R \\ X^* &= X \\ (A \times B)^* &= \mathcal{N}[[A]] \times \mathcal{N}[[B]] \\ (A \rightarrow B)^* &= \mathcal{N}[[A]] \rightarrow \mathcal{N}[[B]]\end{aligned}$$

Call-by-name CPS

$$\begin{aligned}\mathcal{N}[[X]] &= (X \rightarrow R) \rightarrow R \\ \mathcal{N}[[A \rightarrow B]] &= ((\mathcal{N}[[A]] \rightarrow \mathcal{N}[[B]]) \rightarrow R) \rightarrow R \\ \mathcal{N}[[A \times B]] &= ((\mathcal{N}[[A]] \times \mathcal{N}[[B]]) \rightarrow R) \rightarrow R\end{aligned}$$

Call-by-name CPS

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Call-by-name CPS

Products are encodable via a curried **global** CPS translation

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$$\begin{aligned}\mathcal{C}[[x]] &= \lambda k. x \ k \\ \mathcal{C}[[\lambda x. M]] &= \lambda k. k \ (\lambda x. \mathcal{C}[[M]]) \\ \mathcal{C}[[M \ N]] &= \lambda k. \mathcal{C}[[M]] \ (\lambda f. f \ \mathcal{C}[[N]] \ k) \\ \mathcal{C}[[\text{pair } M \ N]] &= \lambda k. k \ \mathcal{C}[[M]] \ \mathcal{C}[[N]] \\ \mathcal{C}[[\text{fst } M]] &= \lambda k. \mathcal{C}[[M]] \ (\lambda x. \lambda y. x \ k) \\ \mathcal{C}[[\text{snd } M]] &= \lambda k. \mathcal{C}[[M]] \ (\lambda x. \lambda y. y \ k)\end{aligned}$$

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What about a **local** encoding?

Localising CPS

Untyped

$$\mathcal{U}[\text{pair } M \ N] = \lambda s.s \ \mathcal{U}[M] \ \mathcal{U}[N]$$

$$\mathcal{U}[\text{fst } M] = \mathcal{U}[M] \ (\lambda x.\lambda y.x)$$

$$\mathcal{U}[\text{snd } M] = \mathcal{U}[M] \ (\lambda x.\lambda y.y)$$

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Simply typed — homogeneous products

$$\mathcal{H}[A \times A] = (\mathcal{H}[A] \rightarrow \mathcal{H}[A] \rightarrow \mathcal{H}[A]) \rightarrow \mathcal{H}[A]$$

$$\mathcal{H}[\text{pair } M^A \ N^A] = \lambda s^{\mathcal{H}[A] \rightarrow \mathcal{H}[A] \rightarrow \mathcal{H}[A]}.s \ \mathcal{H}[M] \ \mathcal{H}[N]$$

$$\mathcal{H}[\text{fst } M^{A \times A}] = \mathcal{H}[M] \ (\lambda x^{\mathcal{H}[A]}. \lambda y^{\mathcal{H}[A]}.x)$$

$$\mathcal{H}[\text{snd } M^{A \times A}] = \mathcal{H}[M] \ (\lambda x^{\mathcal{H}[A]}. \lambda y^{\mathcal{H}[A]}.y)$$

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Polymorphic

$$\begin{aligned}\mathcal{F}[A \times B] &= \forall Z.(\mathcal{F}[A] \rightarrow \mathcal{F}[B] \rightarrow Z) \rightarrow Z \\ \mathcal{F}[\text{pair}_{A,B} \ M \ N] &= \Lambda Z.\lambda s^{\mathcal{F}[A] \rightarrow \mathcal{F}[B] \rightarrow Z}.s \ \mathcal{F}[M] \ \mathcal{F}[N] \\ \mathcal{F}[\text{fst}_{A,B} \ M] &= \mathcal{F}[M] \ \mathcal{F}[A] \ (\lambda x^{\mathcal{F}[A]}. \lambda y^{\mathcal{F}[B]}.x) \\ \mathcal{F}[\text{snd}_{A,B} \ M] &= \mathcal{F}[M] \ \mathcal{F}[B] \ (\lambda x^{\mathcal{F}[A]}. \lambda y^{\mathcal{F}[B]}.y)\end{aligned}$$

No local encoding of $X \times Y$

We seek β -normal forms $\text{fst}_{X,Y}$ and $\text{snd}_{X,Y}$ such that:

$$\begin{aligned} \llbracket p : X \times Y \vdash \text{fst } p : X \rrbracket &= p : \llbracket X \times Y \rrbracket \vdash \text{fst}_{X,Y} : X \\ \llbracket p : X \times Y \vdash \text{snd } p : Y \rrbracket &= p : \llbracket X \times Y \rrbracket \vdash \text{snd}_{X,Y} : Y \end{aligned}$$

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So we must have $m, n, M_1, \dots, M_m, N_1, \dots, N_n$ such that:

$$\begin{aligned}\text{fst}_{X,Y} &= p M_1 \dots M_m \\ \text{snd}_{X,Y} &= p N_1 \dots N_n\end{aligned}$$

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The typing rule for application means that we also have

$$A_1 \rightarrow \dots \rightarrow A_m \rightarrow X = \llbracket X \times Y \rrbracket = B_1 \rightarrow \dots \rightarrow B_n \rightarrow Y$$

where

$$\begin{aligned} (p : \llbracket X \times Y \rrbracket \vdash M_i : A_i)_{1 \leq i \leq m} \\ (p : \llbracket X \times Y \rrbracket \vdash N_j : B_j)_{1 \leq j \leq n} \end{aligned}$$

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But these equations could only hold if X and Y were the same type!

Hang on a minute!



John Longley



Dag Normann



Oleg Kiselyov

Type-indexed local encodings of products are well-known in PCF and System T.
Examples:

▶ [Longley and Normann, 2015]

▶ [Kiselyov, 2021]

<http://okmij.org/ftp/Computation/simple-encodings.html#product>

How do we reconcile the existence of such encodings with the non-existence result?

No local encoding of $X \times (X \rightarrow X)$

Consider $X \times (X \rightarrow X)$. We seek β -normal forms $\text{fst}_{X, X \rightarrow X}$ and $\text{snd}_{X, X \rightarrow X}$ such that:

$$\begin{aligned} \llbracket p : X \times (X \rightarrow X) \vdash \text{fst } p : X \rrbracket &= p : \llbracket X \times (X \rightarrow X) \rrbracket \vdash \text{fst}_{X, X \rightarrow X} : X \\ \llbracket p : X \times (X \rightarrow X) \vdash \text{snd } p : X \rightarrow X \rrbracket &= p : \llbracket X \times (X \rightarrow X) \rrbracket \vdash \text{snd}_{X, X \rightarrow X} : X \rightarrow X \end{aligned}$$

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As before, $\text{fst}_{X, X \rightarrow X}$ must be of the form

$$p M_1 \dots M_m$$

and hence:

$$\llbracket X \times (X \rightarrow X) \rrbracket = A_1 \rightarrow \dots \rightarrow A_m \rightarrow X$$

No local encoding of $X \times (X \rightarrow X)$ (continued)

Two choices for $\text{snd}_{X, X \rightarrow X}$:

No local encoding of $X \times (X \rightarrow X)$ (continued)

Two choices for $\text{snd}_{X, X \rightarrow X}$:

1. $p \ N_1 \ \dots \ N_{m-1}$

No local encoding of $X \times (X \rightarrow X)$ (continued)

Two choices for $\text{snd}_{X, X \rightarrow X}$:

1. $\rho N_1 \dots N_{m-1}$

$$\implies A_m = X \text{ and } M_m = \rho M'_1 \dots M'_m$$

$$M'_m = \rho M''_1 \dots M''_m$$

...

No local encoding of $X \times (X \rightarrow X)$ (continued)

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No finite such snd can exist.

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2. $\lambda z.N'$

No local encoding of $X \times (X \rightarrow X)$ (continued)

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$$\implies \llbracket \text{snd} (\text{pair } x \ y) \rrbracket = \lambda z.N'[\llbracket \text{pair } x \ y \rrbracket / \rho]$$

No local encoding of $X \times (X \rightarrow X)$ (continued)

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No lambda abstraction can be β -converted to y .

Local encoding of $X \times (X \rightarrow X)$ with η

$$\begin{aligned}\mathcal{E}[\![X \times (X \rightarrow X)]\!] &= (X \rightarrow (X \rightarrow X) \rightarrow X) \rightarrow X \\ \mathcal{E}[\![\text{pair } M^X N^{X \rightarrow X}]\!] &= \lambda f.f \mathcal{E}[\![M]\!] \mathcal{E}[\![N]\!] \\ \mathcal{E}[\![\text{fst } M^{X \times (X \rightarrow X)}]\!] &= \mathcal{E}[\![M]\!] (\lambda x y.x) \\ \mathcal{E}[\![\text{snd } M^{X \times (X \rightarrow X)}]\!] &= \lambda z.\mathcal{E}[\![M]\!] (\lambda x y.y z)\end{aligned}$$

Local encoding of $X \times (X \rightarrow X)$ with η

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Now we have

$$\begin{aligned}\mathcal{E}[\text{fst } (\mathcal{E}[\text{pair } x y])] &\sim_{\beta} x \\ \mathcal{E}[\text{snd } (\mathcal{E}[\text{pair } x y])] &\sim_{\beta} \lambda z.y z \sim_{\eta} y\end{aligned}$$

Local encoding of $A \times B$ with η and a single base type X

$$\begin{aligned}\mathcal{E}[[A \times B]] &= (\mathcal{E}[[A]] \rightarrow \mathcal{E}[[B]] \rightarrow X) \rightarrow X \\ \mathcal{E}[[\text{pair } M \ N]] &= \lambda f.f \ \mathcal{E}[[M]] \ \mathcal{E}[[N]] \\ \mathcal{E}[[\text{fst } M^{A_1 \rightarrow \dots A_n \rightarrow X, B}]] &= \lambda z_1 \dots z_n. \mathcal{E}[[M]] (\lambda x y.x \ z_1 \dots z_n) \\ \mathcal{E}[[\text{snd } M^{A, B_1 \rightarrow \dots B_n \rightarrow X}]] &= \lambda z_1 \dots z_n. \mathcal{E}[[M]] (\lambda x y.y \ z_1 \dots z_n)\end{aligned}$$

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This is a **type-indexed** local encoding.

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It depends...

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It depends...

- ▶ Parametric global CPS encoding
- ▶ Parametric local Church encodings
 - ▶ untyped
 - ▶ simple types, but only homogeneous products
 - ▶ polymorphic
- ▶ Multiple base types — **no local encoding**
- ▶ Single base type without η — **no local encoding**
- ▶ Single base type with η — type-indexed local encoding

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- ▶ Single base type without η — **no local encoding**
- ▶ Single base type with η — type-indexed local encoding

Incidentally, none of these encodings preserves the η -rule for products.

Part II

Recursive types

Motivation



Stephen Dolan



Alan Mycroft

[Dolan and Mycroft, 2017, “Polymorphism, subtyping, and type inference in MLsub”]

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MLsub relies on simulating general equi-recursive types by positive equi-recursive types.

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General equi-recursive types can type non-terminating programs.

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Positive iso-recursive types can be encoded in System F.

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Positive iso-recursive types can be encoded in System F.

Why the discrepancy between equi and iso?

Recursive types

Algebraic datatypes

```
data Nat = Z | S Nat
data List = Nil | Cons Int List
data Tree = Leaf | Node Tree Int Tree
```

Inline recursive types

```
Nat =  $\mu X.1 + X$ 
List =  $\mu X.1 + \text{Int} \times X$ 
Tree =  $\mu X.1 + X \times \text{Int} \times X$ 
```

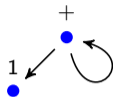
Recursive type equations

```
Nat =  $1 + \text{Nat}$ 
List =  $1 + \text{Int} \times \text{List}$ 
Tree =  $1 + \text{Tree} \times \text{Int} \times \text{Tree}$ 
```

Recursive types as regular trees

Nat

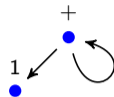
$\mu X.1 + X$



Recursive types as regular trees

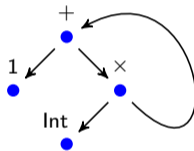
Nat

$$\mu X.1 + X$$



List

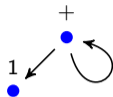
$$\mu X.1 + \text{Int} \times X$$



Recursive types as regular trees

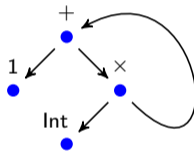
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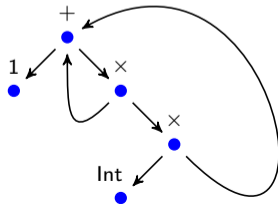
List

$$\mu X.1 + \text{Int} \times X$$



Tree

$$\mu X.1 + X \times \text{Int} \times X$$



Equi-recursive types

$$\frac{\Gamma \vdash M : A \quad \vdash A \approx B}{\Gamma \vdash M : B}$$

$\vdash A \approx B$ means

A and B are equivalent up to infinite unrolling

Equi-recursive types

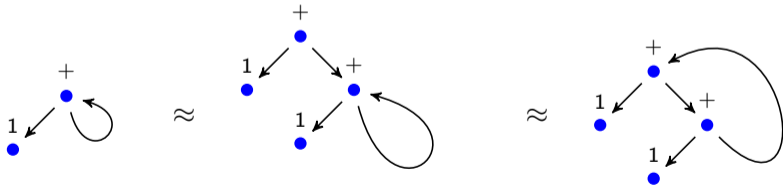
$$\frac{\Gamma \vdash M : A \quad \vdash A \approx B}{\Gamma \vdash M : B}$$

$\vdash A \approx B$ means

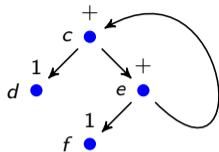
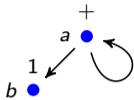
A and B are equivalent up to infinite unrolling

Example

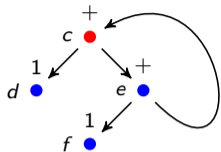
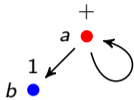
$$\mu X.1 + X \approx 1 + \mu X.1 + X \approx \mu X.1 + (1 + X)$$



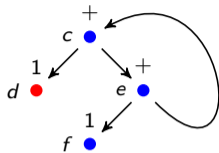
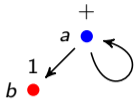
Deciding equality by unrolling



Deciding equality by unrolling

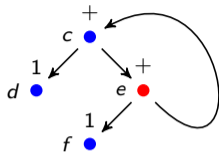
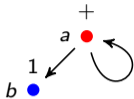


Deciding equality by unrolling



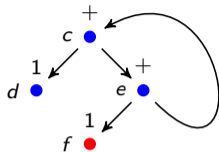
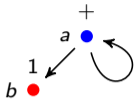
$$a \approx c$$

Deciding equality by unrolling



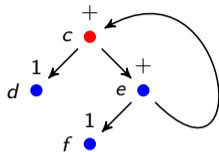
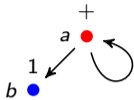
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Deciding equality by unrolling



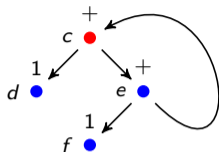
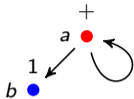
$$a \approx c, a \approx e$$

Deciding equality by unrolling



$$a \approx c, a \approx e$$

Deciding equality by unrolling



$$a \approx c, a \approx e$$

$$\boxed{\Phi \vdash a \approx b}$$

REPEAT

$$\frac{}{\Phi, a \approx b \vdash a \approx b}$$

REC-CONS

$$\frac{\begin{array}{l} \text{label}(a) = \text{label}(b) \\ \Phi, a \approx b \vdash \text{children}(a) \approx \text{children}(b) \end{array}}{\Phi \vdash a \approx b}$$

Φ a set — comma is disjoint extension

Iso-recursive types

$$\frac{\text{ROLL} \quad \Gamma \vdash M : A[\mu X.A/X]}{\Gamma \vdash \text{roll } M : \mu X.A}$$

$$\frac{\text{UNROLL} \quad \Gamma \vdash M : \mu X.A}{\Gamma \vdash \text{unroll } M : A[\mu X.A/X]}$$

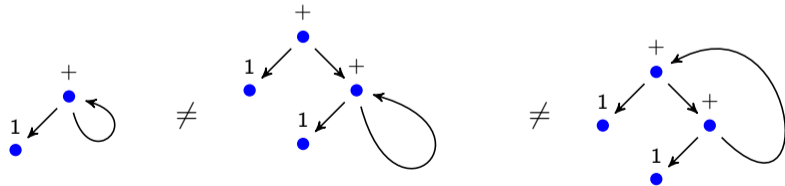
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Example

$$\mu X.1 + X \quad \neq \quad 1 + \mu X.1 + X \quad \neq \quad \mu X.1 + (1 + X)$$



Equi-recursive versus iso-recursive types

STLC Simply-Typed Lambda Calculus

FPC Fixed Point Calculus

FPC STLC + iso-recursive types

FPC₌ STLC + equi-recursive types

Equi-recursive versus iso-recursive types

STLC Simply-Typed Lambda Calculus

FPC Fixed Point Calculus

FPC STLC + iso-recursive types

FPC₌ STLC + equi-recursive types

Interdefinability

- ▶ FPC₌ can simulate FPC
 - just erase roll and unroll
 - ▶ FPC can simulate FPC₌ up to observational equivalence
 - coercion functions witness type equivalence
- [Abadi and Fiore, 1996; Brandt and Henglein, 1998]

Positive recursive types

Positive type variable: occurs on left of even number of arrows

Negative type variable: occurs on left of odd number of arrows

Strictly positive type variable: occurs on right of arrows

Examples — X occurs:

- ▶ strictly positively in X , $1 + \text{Int} \times X$, and $\text{Int} \rightarrow X$
- ▶ positively in $(X \rightarrow \text{Int}) \rightarrow \text{Int}$
- ▶ negatively in $X \rightarrow \text{Int}$
- ▶ both positively and negatively in $X \rightarrow X$

A recursive type is positive if all occurrences of the bound variable are positive, e.g:

$$\mu X. 1 + \text{Int} \times X$$

$$\mu X. (X \rightarrow \text{Int}) \rightarrow \text{Int}$$

Positive equi- versus positive iso-

FPC^+ STLC + positive iso-recursive types

$FPC_{\underline{=}}^+$ STLC + positive equi-recursive types

FPC^{++} STLC + strictly positive iso-recursive types

$FPC_{\underline{=}}^{++}$ STLC + strictly positive equi-recursive types

Positive equi- versus positive iso-

FPC^+	STLC + positive iso-recursive types
$FPC_{=}^+$	STLC + positive equi-recursive types
FPC^{++}	STLC + strictly positive iso-recursive types
$FPC_{=}^{++}$	STLC + strictly positive equi-recursive types

Interdefinability

- ▶ $FPC_{=}^+$ can simulate FPC^+ — just erase roll and unroll
- ▶ $FPC_{=}^{++}$ can simulate FPC^{++} — just erase roll and unroll
- ▶ System F can simulate FPC^+ (strong normalisation)
- ▶ $FPC_{=}^+$ can simulate $FPC_{=}$ (non-termination)
- ▶ $FPC_{=}^+$ is strictly more expressive than FPC^+
- ▶ FPC^+ + general recursion can simulate FPC up to observational equivalence
- ▶ FPC^{++} + fold can simulate $FPC_{=}^{++}$ up to observational equivalence

Yeah, yeah

Universal type with a **negative** occurrence

$$U = U \rightarrow U = \mu X. X \rightarrow X$$

All untyped lambda terms can be typed with U

$$\omega = \lambda x. x x$$

$$\Omega = \omega \omega$$

$$\Omega \rightsquigarrow_{\beta} \Omega$$

Yeah, yeah

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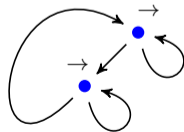
Universal type as mutually recursive **positive** type

$$P = Q \rightarrow P = \mu X. (\mu Y. X \rightarrow Y) \rightarrow X$$

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U, P, Q all represent infinite binary tree of \rightarrow nodes

$$\vdash U \approx P \approx Q$$



Yeah, yeah

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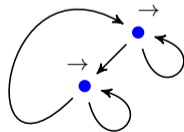
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$$\vdash U \approx P \approx Q$$



All untyped lambda terms can be typed with P !

FPC₌ in FPC₌⁺

Idea: split the positive and negative occurrences

$$\mu X.F[X, X] \approx \mu X.F[\mu Y.F[X, Y], X]$$

[Bekić, 1984]

Example: universal data type

$$F[X^-, X^+] = X^- \rightarrow X^+$$

$$U = \mu X.F[X, X] = \mu X.X \rightarrow X$$

$$P = \mu X.F[\mu Y.F[X, Y], X] = \mu X.(\mu Y.X \rightarrow Y) \rightarrow X$$

FPC in FPC^+ + general recursion

Coercions for simulating FPC in $FPC_=$ use general recursion

FPC^+ + general recursion $\longrightarrow FPC^+_{=} \longrightarrow FPC_= \longrightarrow FPC$

Example:

$$\begin{aligned}\omega^{U \rightarrow U} &= \lambda x^U. (\text{unroll } x) x \\ \Omega^U &= \omega^{U \rightarrow U} (\text{roll } \omega^{U \rightarrow U})\end{aligned}$$

$$\begin{aligned}\omega^{Q \rightarrow P} &= \lambda x^Q. (\text{unroll } (V_{QP} x)) (V_{QP} x) \\ \Omega^P &= \omega^{Q \rightarrow P} (V_{PQ} (\text{roll } \omega^{Q \rightarrow P}))\end{aligned}$$

where

$$\begin{aligned}V_{QP} &= \text{rec } f^{Q \rightarrow P} x^Q. \text{roll } (f \circ (\text{unroll } x) \circ f) \\ V_{PQ} &= \text{rec } f^{P \rightarrow Q} x^P. \text{roll } (f \circ (\text{unroll } x) \circ f)\end{aligned}$$

Summary

$$\text{FPC} \simeq \text{FPC}_{=} \simeq \text{FPC}_{=}^+ \simeq \text{FPC}^+ \lesssim \text{System F}$$

$$\text{FPC}^{++} \simeq \text{FPC}_{=}^{++}$$

Can positive iso-recursive types encode positive equi-recursive types?

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Intuitively the encoding requires the insertion of an infinite number of **rolls** and **unrolls**

Morally the notion of a “positive” equi-recursive type is rather misleading

Part III

Existential types

Motivation

Well-known how universal types can encode existential types

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Well-known how universal types can encode existential types

What if we already have existential types, and want to encode universal types?

(I ran into this situation when trying to define a minimal effect handler calculus where parametric algebraic operations provide existentials, but there are no universals.)

Existentials as universals

De Morgan dual

$$\exists X.A \equiv \neg \forall X. \neg A = (\forall X.(A \rightarrow \perp)) \rightarrow \perp$$

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System F encoding generalises the de Morgan dual

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What about the other way round?

$$\forall X.A \equiv \neg \exists X. \neg A = (\exists X.(A \rightarrow \perp)) \rightarrow \perp$$

Existentials as universals

De Morgan dual

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System F encoding generalises the de Morgan dual

$$\exists X.A \equiv \forall Z. (\forall X.(A \rightarrow Z)) \rightarrow Z$$

What about the other way round?

$$\forall X.A \equiv \neg \exists X. \neg A = (\exists X.(A \rightarrow \perp)) \rightarrow \perp$$

The generalisation trick is no good as it depends on another universal quantifier

$$\forall X.A \equiv \forall Z. (\exists X.A \rightarrow Z) \rightarrow Z$$

Minimal existential logic

Types

$$A, B ::= \perp \mid \neg A \mid A \times B \mid \exists X.A \mid X$$

Terms

$$\begin{aligned} M, N ::= & x \\ & \mid \lambda x^A.M \mid M N \\ & \mid (M, N) \mid \text{let } (x, y) = M \text{ in } N \\ & \mid (A, M) \mid \text{let } (X, y) = M \text{ in } N \end{aligned}$$

Universals as existentials [Fujita, 2010]

Judgements

$$(\Gamma \vdash M : A)^* = \neg \Gamma^* \vdash M^* : \neg A^*$$

Types

$$\begin{aligned} X^* &= X \\ (A \rightarrow B)^* &= \neg A^* \times B^* \\ (\forall X. A)^* &= \exists X. A^* \end{aligned}$$

Terms

$$\begin{aligned} (x : A)^* &= \lambda k^{A^*}. x \ k \\ (\lambda x. M : A)^* &= \lambda k^{A^*}. \text{let } (x, k) = k \text{ in } M^* \ k \\ (M \ N : A)^* &= \lambda k^{A^*}. M^* \ (N^*, k) \\ (\Lambda X. M : A)^* &= \lambda k^{A^*}. \text{let } (X, k) = k \text{ in } M^* \ k \\ (M \ B : A)^* &= \lambda k^{A^*}. M^* \ (B^*, k) \end{aligned}$$

Can existentials encode universals?

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Yes, with a global CPS translation [[Fujita, 2010](#)]

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Yes, with a global CPS translation [\[Fujita, 2010\]](#)

Open question: can we prove that there is no local encoding?

Part IV

Effectful anecdotes

Idioms are oblivious, arrows are meticulous, monads are meticulous



Philip Wadler



Jeremy Yallop

[Lindley, Wadler, and Yallop, 2008]

Semantically: (monads $<$ arrows) and (idioms $<$ arrows)

As programs: idioms $<$ arrows $<$ monads

On the expressive power of user-defined effects



Yannick Forster



Ohad Kammar



Matija Pretnar

[Forster, Kammar, Lindley, and Pretnar, 2019]

Eff = effect handlers

Mon = monadic reflection

Del = delimited continuations

On the expressive power of user-defined effects



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Untyped Eff \longleftrightarrow Mon \longleftrightarrow Del \longleftrightarrow Eff

- ▶ Translations Mon \longrightarrow Eff and Del \longrightarrow Eff simulate reduction on the nose
- ▶ Others translations don't

On the expressive power of user-defined effects



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Simply-typed

Eff \nleftrightarrow Del

On the expressive power of user-defined effects



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Simply-typed Eff \nleftrightarrow Del

Polymorphic Eff \longleftrightarrow Del

[Piróg, Polesiuk, Sieczkowski, 2019]

Novel form of answer-type polymorphism

Asymptotic improvement with control operators



Daniel Hillerström



John Longley

[Hillerström, Lindley, and Longley, 2020]

Generic search algorithm is:

- ▶ $\Omega(n2^n)$ in PCF
- ▶ $O(2^n)$ in PCF + effect handlers

Key constraint: no change of types

Higher-order computability [Longley and Normann, 2015]

Part V

Wrapping up

Closing remarks

The range of notions of expressiveness is broad

Expressiveness results are fragile

Types enable richer notions of expressiveness