## Soundly Handling Linearity

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The University of Edinburgh
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(Joint work with Daniel Hillerström, Sam Lindley, and J. Garrett Morris)

## Linear Types in LINkS

LINKS uses linear types for session types:

- ! A.S : send a value of type A, then continue as S
- ?A.S : receive a value of type a, then continue as s
- End : no communication


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Primitive operations on session-typed channels:

```
send : forall (a::Any) (b::Session) . (a, !a.b) -> b
receive : forall (a::Any) (b::Session) . (?a.b) -> (a, b)
fork : forall (b::Session) . (b -> ()) -> ~b
close : End -> ()
```


## Linear Types in LINks

A sender sends an integer.

```
sig sender : (!Int.End) ~> ()
    fun sender(ch) { var ch' = send(42, ch); close(ch') }
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A receiver receives the integer and prints it.

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sig receiver : (?Int.End) ~> ()
fun receiver(ch) { var (i, ch') = receive(ch); close(ch'); printInt(i) }
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A receiver receives the integer and prints it.

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fun receiver(ch) { var (i, ch') = receive(ch); close(ch'); printInt(i) }
```

Fork the receiver and pass the dual channel to the sender.
links> \{ var ch = fork(receiver); sender(ch) \};
42

## Linear types in LInks are sound?

Linear channels cannot be used twice.
links> \{ var ch = fork(receiver); sender(ch); sender(ch); \};
Type error: Variable ch has linear type '!Int.End'
but is used 2 times.

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Unlimited functions cannot capture linear channels.

```
links> { var ch = fork(receiver);
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Linear functions cannot be used twice.

```
links> { var ch = fork(receiver);
    var f = linfun(){ sender(ch) }; f(); f() };
Type error: Variable f has linear type `() -@ ()'
but is used 2 times.
```


## No, well-typed programs in LiNks can go wrong !

We can use the same channel twice by multi-shot handlers.
links> handle
(\{ var ch = fork(receiver); var _ = do Choose; sender(ch) \})
\{ case <Choose => r> -> r(true); r(false) \}

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chan_3 (in Hashtbl.find) while interpreting.

We fix this by extending the linear type system and effect system to track control flow linearity, in addition to value linearity.

[^2]
## Value Linearity in $F_{\text {eff }}^{\circ}$

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\text { Int } & \text { : Type } \\
\text { File } & \text { : Type } \\
(\text { File, Int }) & \text { : Type } \\
A \rightarrow{ }^{\circ} \mathrm{C} & \text { Type }^{\circ}
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Functions are annotated with their value linearity.

$$
\lambda^{\bullet} f .\left(\lambda^{\circ} s . \text { let } f^{\prime} \leftarrow \text { write }(s, f) \text { in close } f^{\prime}\right): \text { File } \rightarrow^{\bullet}\left(\text { String } \rightarrow^{\circ}()\right)
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$$

It is always safe to use unlimited values just once. We have the subkinding relation $\vdash$ Type ${ }^{\bullet} \leq$ Type $^{\circ}$.

## Multi－shot handlers abuse linear resources

We get the same problem as LINKs if we only track value linearity in the presence of multi－shot handlers．

```
dubiousWritex : File }->\bullet⿱⿱一口⺕亅八()!{Choose:() -> Bool
dubiousWritex = 楊 f.
    let }b\leftarrow(\mathrm{ do Choose())}\mp@subsup{)}{}{{\mathrm{ Choose:() }->\mathrm{ Bool}}}\mathrm{ in
    let s}\leftarrow\mathrm{ if b}\mathrm{ then "A" else "B" in 
    let }\mp@subsup{f}{}{\prime}\leftarrow\mathrm{ write (s,f) in close f'
let \(f \leftarrow\) open＂C．txt＂in
handle（dubiousWritex \(f\) ）with \｛Choose＿r \(\mapsto r\) true ；\(r\) false \(\}\)

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The continuation (context) of Choose is control flow linear.
```

dubiousWritex : File }->\mathrm{ • ()! {Choose:() }->\mathrm{ Bool}
dubiousWritex}=\mp@subsup{\lambda}{}{\bullet}f
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let l}\mp@subsup{l}{}{\circ}\leftarrow\mathrm{ if }b\mathrm{ then "A" else " B" in
let }f\leftarrow\mathrm{ open "C.txt" in
handle (dubiousWrite, f) with {Choose _r}\mapstor\mathrm{ true; r false}

```
Ill-typed!

\section*{Linear effect rows can be used as unlimited ones}
\(F_{\text {eff }}^{\circ}\) lifts the control flow linearity of operations to effect rows.
\[
\begin{array}{ll}
\text { (Choose: } \left.() \rightarrow^{\circ} \text { Bool }\right) & : \text { Row }^{\circ} \\
\text { (Choose : ( } \rightarrow \rightarrow^{\bullet} \text { Bool) } & : \text { Row }^{\bullet} \\
\left(L_{1}: \circ ; L_{2}: \circ ; L_{3}: \bullet\right) & \text { : Row }
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\left(L_{1}: \circ ; L_{2}: \circ ; L_{3}: \bullet\right) & \text { : Row }
\end{array}
\]

It is always safe to use control-flow-linear operations in an unlimited context. We have the subkinding relation \(\vdash\) Row \(^{\circ} \leq\) Row \(^{\bullet}\). For instance,
\[
\begin{aligned}
& \text { tossCoin : } \forall \mu^{\text {Row }} \cdot \\
& .(() \rightarrow \bullet \text { Bool }!\{\mu\}) \rightarrow \bullet \text { String }!\{\mu\} \\
& \text { tossCoin }=\Lambda \mu^{\text {Row }} \cdot \lambda^{\bullet} g . \text { let } b \leftarrow g() \text { in if } b \text { then "heads" else "tails" }
\end{aligned}
\]

Control flow linearity is dual to value linearity!

\section*{Control Flow Linearity in LINkS}

The original LINKS does not track control flow linearity.
```

links> fun(ch:End) {do L; close(ch)};
fun : forall ( }\rho::\textrm{Row) . (End) {L:() => () | \rho}~> ()

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We use xlin to claim that the current context is control flow linear, and lindo to invoke linear operations.
```

links> fun(ch:End) {xlin; lindo L; close(ch)};
fun : forall ( }\rho::\textrm{Row(Lin)) . () {L:() =@ () | \rho}~> ()

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```

links> fun(ch:End) {xlin; lindo L; close(ch)};
fun : forall (\rho::Row(Lin)) . () {L:() =@ () | \rho}~> ()

```

Linear operations can only be handled by linear handlers.
```

links> fun(ch:End) {
handle ({ xlin; lindo L; close(ch) }) { case <L =@ r> -> xlin; r(()) }
}
fun : forall (0:Presence(Lin)) (row:Row(Lin)) . (End) {L{0} | \rho}~> ()

```

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xlin creates a linear scope.

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\(\square A\) : A linear type \(A\)
- : A control-flow-linear operation \(\ell\)
\(\square\left(A!\left\{\ell_{1} ; \ell_{2}\right\}\right)=\square A!\square\left\{\ell_{1} ; \ell_{2}\right\}=\square A!\left\{\square \ell_{1} ; \square \ell_{2}\right\}\)

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T-Box
\(\Gamma, \leftrightarrow<+V: A\)
\(\Gamma+\operatorname{box} V: \square A\)
\begin{tabular}{|c|}
\hline \[
\begin{aligned}
& \text { T-Unbox } \\
& \quad \Gamma \vdash V: \square A
\end{aligned}
\] \\
\hline \(\Gamma, 8<, \Gamma^{\prime} \vdash\) unbox \(V: A\) \\
\hline \[
\begin{aligned}
& \text { T-BoxC } \\
& \quad \Gamma, 8<+M: A!E
\end{aligned}
\] \\
\hline \(\overline{\Gamma \vdash \text { box } M: \square A!\square \square}\) \\
\hline
\end{tabular}

The handler rule guarantees that \(\square \ell\) is handled by resuming exactly once.

\section*{Problems with Subkinding-based Linear Types}

Linear types in \(F_{\text {eff }}^{\circ}\) (and LINKS) can be annoying.
\[
\begin{aligned}
& \text { verboseld }: \forall \mu^{\text {Row }^{Y_{1}}} \alpha^{\text {Type }^{Y_{2}}} \cdot \alpha \rightarrow^{Y_{0}} \alpha!\left\{\text { Print : String } \rightarrow^{Y_{3}}() ; \mu\right\} \\
& \text { verboseld }=\Lambda \mu^{\text {Row }^{Y_{1}}} \alpha^{\text {Type }^{Y_{2}}} \cdot \lambda^{Y_{0}} x \cdot \text { let }^{Y_{4}}() \leftarrow \text { do Print "idiscalled" in } x
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\end{aligned}
\]

We have ten different types for verboseld, none of which is the most general.
\[
\begin{aligned}
& \forall \mu^{\bullet} \alpha^{\bullet} . \alpha \rightarrow^{\bullet} \alpha!\{\text { Print : • ; } \mu\} \quad \forall \mu^{\bullet} \alpha^{\bullet} . \alpha \rightarrow^{\circ} \alpha!\{\text { Print : • ; } \mu\} \\
& \forall \mu^{\bullet} \alpha^{\bullet} . \alpha \rightarrow^{\bullet} \alpha!\{\text { Print : } \circ ; \mu\} \quad \forall \mu^{\bullet} \alpha^{\bullet} . \alpha \rightarrow^{\circ} \alpha!\{\text { Print : } \circ ; \mu\} \\
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& \forall \mu^{\circ} \alpha \cdot \alpha \rightarrow^{\bullet} \alpha!\{\text { Print : } 0 ; \mu\} \quad \forall \mu^{\circ} \alpha^{\bullet} . \alpha \rightarrow^{\circ} \alpha!\{\text { Print: } 0 ; \mu\} \\
& \forall \mu^{\circ} \alpha^{\circ} . \alpha \rightarrow^{\bullet} \alpha!\{\text { Print : } \circ ; \mu\} \quad \forall \mu^{\circ} \alpha^{\circ} . \alpha \rightarrow^{\circ} \alpha!\{\text { Print : } \circ ; \mu\}
\end{aligned}
\]

\section*{Qualified Linear Types in \(Q_{\text {eff }}^{\circ}\)}

We can restore principal types by abstracting over linearity and introducing constraints on linearity.
\[
\begin{aligned}
& \text { verboseld }: \forall \alpha \mu \phi \phi^{\prime} .(\alpha \leq \phi) \Rightarrow \alpha \rightarrow^{\phi^{\prime}} \alpha!\{\text { Print }: \phi ; \mu\} \\
& \text { verboseld }=\lambda x . \text { do Print "42" } ; x
\end{aligned}
\]

\section*{Problems with Row-based Effect Types}

Effect row types of sequenced computations must be unified.
\[
\begin{aligned}
& \text { sandwichClose : }\left(() \rightarrow \rightarrow^{\bullet}()!\left\{R_{1}\right\} \text {, File, }() \rightarrow \rightarrow^{\bullet}()!\left\{R_{2}\right\}\right) \rightarrow \rightarrow^{\bullet}()!\{R\} \\
& \text { sandwichClose }=\lambda^{\bullet}(g, f, h) . \boldsymbol{l e t}^{\bullet}() \leftarrow g() \text { in } \text { let }^{\bullet}() \leftarrow \text { close } f \text { in } h()
\end{aligned}
\]

We can only have \(R_{1}=R_{2}=R\), which overly restricts that operations invoked in \(h\) must be control flow linear.

\section*{Qualified Effect Types in \(Q_{\text {eff }}^{\circ}\)}

We support row subtyping again by qualified types.
\[
\begin{aligned}
\text { sandwichClose } & : \forall \mu_{1} \mu_{2} \mu \cdot\left(\mu_{1} \leqslant \mu, \mu_{2} \leqslant \mu, \text { File } \leq \mu_{1}\right) \\
& \Rightarrow\left(() \rightarrow \bullet()!\left\{\mu_{1}\right\}, \text { File, }() \rightarrow \bullet()!\left\{\mu_{2}\right\}\right) \rightarrow \bullet()!\{\mu\} \\
\text { sandwichClose } & =\lambda \bullet(g, f, h) \text {. let }() \leftarrow g() \text { in let }() \leftarrow \operatorname{close} f \text { in } h()
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Qualified types is expressive. \(\mathrm{Q}_{\text {eff }}^{\circ}\) has a full type inference with constraint solving which does not require any type or linearity annotations.

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Interesting interaction between row constraints and linearity constraints:
\(\mu_{1} \leqslant \mu_{2}\) and \(\circ \leq \mu_{2}\) implies \(\circ \leq \mu_{1}\).

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Interesting interaction between row constraints and linearity constraints:
\(\mu_{1} \leqslant \mu_{2}\) and \(\circ \leq \mu_{2}\) implies \(\circ \leq \mu_{1}\).
But having explicit constraint sets in types is still a pain?

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Algebraic subtyping for row types is standard. Informally,
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\frac{\Gamma \vdash M: A!R_{1} \quad N: B!R_{2}}{\Gamma \vdash M ; N: B!R_{1} \sqcup R_{2}}
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Algebraic subtyping for linear types is more interesting. Informally,
\[
\left.\begin{array}{l}
\lambda x . \lambda y . \lambda z \cdot(x, y, z): \alpha \rightarrow \beta \rightarrow^{\alpha} \gamma \rightarrow^{\alpha \vee \beta}(\alpha, \beta, \gamma) \\
\lambda x .(x, x) \\
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\end{array}\right) \alpha \bullet(\alpha, \alpha) \text { ^ }
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\]

It is easy to extend it with control flow linearity. Informally,
\[
\begin{aligned}
& \text { verboseld }: \alpha \rightarrow \alpha!\{\text { Print }: \phi \vee \alpha ; \mu\} \\
& \text { verboseld }=\lambda x \text {. do Print "idiscalled" } ; x
\end{aligned}
\]

\section*{Conclusion}
- Track control flow linearity when combining linear types with effect handlers.
- Row subtyping is necessary to have a more fine-grained tracking of control flow linearity.

Thank you!```


[^0]:    ${ }^{1}$ https://github.com/links-lang/links/issues/544
    ${ }^{2}$ Emrich and Hillerström, "Broken Links (Presentation)", 2020.

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