

Abstracting Algebraic Effects

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`bitbucket.org/pl-uwr/helium`

Abstractions for programming with algebraic effects and handlers

- Local effects
- Existential effects

Local Effects

Counting the number of times `f` uses its argument:

```
effect Tick = { tick : Unit => Unit }
```

...

```
val f : (T1 ->[r] T2) ->[r] Unit = ...
```

```
let cnt_f g =  
  handle f (fn x => tick (); g x) with  
  | tick () => fn n => resume () (n+1)  
  | return _ => fn n => n  
end 0
```

But what if `g` uses
`Tick` as its effect?
We're in trouble!

Local Effects

```
val f : (T1 ->[r] T2) ->[r] Unit = ...
```

```
let cnt_f g =  
  effect Tick = { tick : Unit => Unit } in  
  handle f (fn x => tick (); g x) with  
  | tick () => fn n => resume () (n+1)  
  | return _ => fn n => n  
end 0
```

Now Tick is local,
which means that g
cannot know about
it. We're safe!

Existential Effects / ML-style Module System

A signature based on SML/OCaml's UREF:

```
type Set : type -> type
```

```
effect UF : type -> effect
```

```
val new      : a ->[UF a] Set a
```

```
val find     : Set a ->[UF a] a
```

```
val union    : (a -> a ->[r] a) -> Set a -> Set a ->[UF a, r] Unit
```

```
val withUF   : (Unit ->[UF a, r] b) ->[RE, r] b
```

Trouble is Coming

Slogan: Use whatever operations you want, the handler will know its own:

```
effect Reader s = { ask : Unit => s }  
effect State s = { get : Unit => s  
                  ; put : s => Unit }
```

```
handle ask () + get () with  
  | ask () => resume 1  
end
```

...the expression has the type `Int / [State Int]`

```
(* signature *)  
effect E  
val my_ask : Unit ->[E] Int  
val my_handle : (Unit ->[E,r] a) ->[r] a
```

```
(* module M *)  
effect E = Reader Int  
let my_ask = ask  
let my_handle t = handle t () with  
  | ask () => resume 1  
end
```

```
(* user code *)  
handle  
  handle ask () + M.my_ask () with  
  | ask () => resume 5  
end  
with M.my_handle
```

If we simply erase the type and module information, how will the handler know its own?!?

A glimpse at the type system:

Kinds and Types

$$\begin{aligned} \text{Kind } \ni \kappa & ::= \mathbf{T} \mid \mathbf{E} \mid \mathbf{R} \mid \kappa \rightarrow \kappa \\ \text{Typelike } \ni \sigma, \tau, \varepsilon, \rho & ::= \alpha \mid \tau \tau \mid \tau \rightarrow_{\rho} \tau \mid \forall \alpha :: \kappa. \tau \mid \exists \alpha :: \kappa. \tau \mid \langle \rangle \mid \langle \varepsilon \mid \rho \rangle \end{aligned}$$

Judgements

$$\Delta, \Gamma \vdash e : \tau / \rho$$

Typing Rule for Local Effects

$$\frac{\Delta, \alpha = \theta \vdash \theta \quad \Delta, \alpha = \theta; \Gamma \vdash e : \tau / \rho \quad \Delta \vdash \tau :: T \quad \Delta \vdash \rho :: R}{\Delta; \Gamma \vdash \mathbf{effect} \ \alpha = \theta \ \mathbf{in} \ e : \tau / \rho}$$

Note that τ and ρ
cannot mention α

Typing Rules for Existentials

$$\frac{\Delta \vdash \sigma :: \kappa \quad \Delta; \Gamma \vdash e : \tau\{\sigma / \alpha\} / \rho}{\Delta; \Gamma \vdash \mathbf{pack}(\sigma, e) \mathbf{as} \exists \alpha :: \kappa. \tau : \exists \alpha :: \kappa. \tau / \rho}$$

$$\frac{\Delta; \Gamma \vdash e_1 : \exists \alpha :: \kappa. \sigma / \rho \quad \Delta, \alpha :: \kappa; \Gamma, x : \sigma \vdash e_2 : \tau / \rho \quad \Delta \vdash \tau :: T}{\Delta; \Gamma \vdash \mathbf{unpack} e_1 \mathbf{as} \alpha :: \kappa, x : \sigma \mathbf{in} e_2 : \tau / \rho}$$

But these are the usual rules for existentials! So what is going on?

Typing Rule for Handlers

$$\frac{\alpha = \overline{\beta} :: \kappa. \{\overline{\delta}\} \in \Delta \quad \overline{\Delta} \vdash \sigma :: \kappa \quad \Delta; \Gamma \vdash e : \tau_a / \langle \alpha \overline{\sigma} | \rho \rangle}{\Delta; \Gamma; \delta\{\overline{\sigma} / \overline{\beta}\} \vdash h : \tau_r / \rho \quad \Delta; \Gamma, x : \tau_a \vdash e_r : \tau_r / \rho} \Delta; \Gamma \vdash \mathbf{handle}_{\alpha \overline{\sigma}} e \{ \overline{h}; \mathbf{return} x : \tau_a \Rightarrow e_r \} : \tau_r / \rho$$

$$\frac{\Delta \vdash \varepsilon_1 \# \varepsilon_2}{\Delta \vdash \langle \varepsilon_1, \varepsilon_2 | \rho \rangle \simeq \langle \varepsilon_2, \varepsilon_1 | \rho \rangle :: \mathbf{R}}$$

Note that:

- You can handle only known effects (obviously!)
- You cannot freely swap variables in rows (only known effects)

This Means That...

Given an expression

$$e : \tau / \langle \alpha, \text{Reader int} \rangle,$$

the expression

handle_{Reader int} $e \{ \dots ; \dots \}$

simply won't type-check, because we cannot guarantee that $\alpha \neq \text{Reader int}$

Our solution is to use...

Explicit Coercions in the Core Language

$$\frac{\Delta; \Gamma \vdash e : \tau / \rho \quad \Delta \vdash c : \rho \triangleright \rho'}{\Delta; \Gamma \vdash \langle c \rangle e : \tau / \rho'}$$

$$\frac{\Delta \vdash \varepsilon :: E}{\Delta \vdash \uparrow \varepsilon : \rho \triangleright \langle \varepsilon | \rho \rangle}$$

$$\frac{}{\Delta \vdash \varepsilon_1 \leftrightarrow \varepsilon_2 : \langle \varepsilon_1, \varepsilon_2 | \rho \rangle \triangleright \langle \varepsilon_2, \varepsilon_1 | \rho \rangle}$$

$$\frac{\Delta \vdash c : \rho \triangleright \rho'}{\Delta \vdash \varepsilon : c : \langle \varepsilon | \rho \rangle \triangleright \langle \varepsilon | \rho' \rangle}$$

$$\frac{\Delta \vdash c_1 : \rho_1 \triangleright \rho_2 \quad \Delta \vdash \rho_1 \simeq \rho_2 :: R \quad \Delta \vdash c_2 : \rho_2 \triangleright \rho_3}{\Delta \vdash c_1 \cdot c_2 : \rho_1 \triangleright \rho_3}$$

Conclusions

Implementation: a simple language with ML-style module system built on top of existentials (<https://bitbucket.org/pl-uwv/helium>). The programmer doesn't see the coercions; they are introduced by the compiler during type-checking, before the types are erased.

Rows don't give us anything for free now.

Open question: What is the right programmer-level interface to manage effects.